

**Sample Morning Activity for Chalica Camp**  
**Chalica Camp Guide by Katie Covey ©2013**  
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**First Day: Chalice Three & Hot/Cold Chalice; Invent a Chalica Game**

A fun part of being Unitarian Universalist is that you are responsible for deciding for yourself what is right and true. In the Game Room, that means you can invent your own game! Below are some Chalica games we invented. Can the campers think of others to invent? How about “Chalice, chalice, flame” played like Duck, Duck, Goose?

**Chalice Three’s Game**

Invite the group into a standing circle. Challenge the participants to remember and perform three things. Point out that the flaming chalice is made up of three parts – the base, the bowl and the flame. Invite them to perform three movements which represent the three parts of the chalice:

Base – Stand tall, hands at sides.

Bowl- Arms rise to shoulders and curve upward.

Flame – Arms rise overhead, joining palms together.

Participants perform these three movements each time the leader says, “Flaming Chalice!”

In between, the leader describes three other movements, such as Stand up. Turn around. Sit down. The participants try to remember the three movements and do each one in order.

Then the leader declares “Flaming Chalice!” and the participants perform the Base, Bowl and Flame movements.

More examples of three’s: Rub your belly. Pat your head. Clap your hands.

Invite the participants to take turns to pick three things for the rest of the group to try, and then call out “Flaming Chalice!”

**Hot and Cold Flaming Chalice**

Supplies:

- One battery operated “flame” (tea light)
- One chalice

Invite the group to be seated around the room. One person is appointed the seeker. That person goes out of the room while another person is appointed the hider. The hider hides a battery operated chalice flame (tea light.) The seeker is invited back into the room. Everyone in the room calls out “warmer/hotter/burning!” or “cooler/colder/freezing!” as the seeker approaches or wanders from where the chalice flame is hidden. When the hidden flame is found, the seeker is invited to light it and put it in the chalice. The seeker becomes the hider, and another person leaves the room to become the seeker. Participants can sing or hum “This Little Light of Mine” if desired, while the seeker is hunting. Instead of using words you can have the participants clap loudly when the seeker approaches the hidden object.